CORCORAN EXHIBITION DESIGN (CEX)

Explanation of Course Numbers

- Courses in the 1000s are primarily introductory undergraduate courses
- Those in the 2000s to 4000s are upper-level undergraduate courses that can also be taken for graduate credit with permission and additional work assigned
- Those in the 6000s and 8000s are for master's, doctoral, and professional-level students
- The 6000s are open to advanced undergraduate students with approval of the instructor and the dean or advising office

CEX 6010. Exhibition Design Studio 1. 3 Credits.
The curatorial or content studio. Focus on the building blocks of an exhibition, emphasizing the body's relationship to objects and spaces. Provides a foundation in designing with two- and three-dimensions and across scales. Corequisites: CEX 6011.

CEX 6011. Spatial Representation and Making I. 3 Credits.
The skills and tools required for two- and three-dimensional design work. Foundational theories of representation and production. Corequisites: CEX 6010.

CEX 6012. Spatial Representation and Making II. 3 Credits.
Enhances approaches to three-dimensional design and introduces those of the fourth-dimension (time) through visualizations of atmosphere, materiality, and other spatial/experiential expressions. Prerequisites: CEX 6011. Corequisites: CEX 6020. Same As: CEX 6120.

CEX 6014. Materials, Detailing, and Fabrication/ Installation. 3 Credits.
Focuses on exhibition prototyping and installation through detail drawing and fabricating. Design intent, function, aesthetics, and user experience are considered alongside material properties and building methodologies. Prerequisites: CEX 6012. Corequisites: CEX 6040. Same As: CEX 6110.

CEX 6020. Exhibition Design Studio 2. 3 Credits.
The narrative studio. Emphasis on spatial organization and sequencing in exhibitions. Introduces circulation, choreography, and wayfinding as unifying forces in spatial/experiential design. Time as a design consideration. Prerequisites: CEX 6010. Corequisites: CEX 6012.

CEX 6030. Exhibition Design Studio 3. 3 Credits.
The site studio. Influences of context on an exhibition through hands-on field experience and with outside partners. Uses public settings to test and transform design intentions. Prerequisites: CEX 6020. Same As: CEX 7010.

CEX 6040. Exhibition Design Studio 4. 3 Credits.
Capstone and comprehensive design studio. Students produce a public exhibition design and installation as an independent pursuit within an instructor-provided methodological framework. Prerequisites: CEX 6030 and CEX 6220. Corequisites: CEX 6014 and CEX 6230. Same As: CEX 7900.

CEX 6100. Lighting, Acoustics, and Design for the Senses. 3 Credits.
Fundamentals of static and kinetic lighting, sound, and acoustics, and other atmospheric/sensory contributors to spatial/ experiential design. Students develop a foundation for professional collaboration with related specialists.

CEX 6110. Materials, Detailing, and Fabrication/ Installation. 3 Credits.
Focuses on exhibition prototyping and installation through detail drawing and fabricating. Design intent, function, aesthetics, and user experience are considered alongside material properties and building methodologies. Prerequisites: CEX 6012. Corequisites: CEX 6040. Same As: CEX 6014.

CEX 6120. Spatial Representation and Making II. 3 Credits.
Enhances approaches to three-dimensional design and introduces those of the fourth-dimension (time) through visualizations of atmosphere, materiality, and other spatial/experiential expressions. Prerequisites: CEX 6011. Corequisites: CEX 6020. Same As: CEX 6012.

CEX 6210. Special Topics in Exhibition Design. 3 Credits.
Topics vary by semester. May be repeated for credit provided topic differs. Consult the Schedule of Classes for more details.

CEX 6220. Exhibition Design Research. 3 Credits.
Preparation for exhibition design capstone. Students create an exhibition design proposal, complete pre-design research, and produce a schematic design package. Prerequisites: CAH 6400 and CEX 6020. Corequisites: CEX 6030. Same As: CEX 7800.

CEX 6230. Art and Design Writing. 3 Credits.
Principles of writing artist/designer statements, grant proposals, exhibition text, creative marketing, and art/design criticism. Production of capstone installation collateral and didactic documents. Corequisites: CEX 6040.

CEX 6800. Independent Study: Exhibition Design. 1-3 Credits.
For degree students only. Enrollment requires prior permission. Restricted to Instructor Permission Required.

CEX 7010. Exhibition Design Studio 3. 3 Credits.
The site studio. Influences of context on an exhibition through hands-on field experience and with outside partners. Uses public settings to test and transform design intentions. Prerequisites: CEX 6020. Same As: CEX 6030.

CEX 7800. Exhibition Design Research. 3 Credits.
Preparation for exhibition design capstone. Students create an exhibition design proposal, complete pre-design research, and produce a schematic design package. Prerequisites: CAH 6400 and CEX 6020. Corequisites: CEX 6030. Same As: CEX 6220.

CEX 7900. Exhibition Design Studio 4. 3 Credits.
Capstone and comprehensive design studio. Students produce a public exhibition design and installation as an independent pursuit within an instructor-provided methodological framework. Prerequisites: CEX 6030 and CEX 6220. Corequisites: CEX 6014 and CEX 6230. Same As: CEX 6040.