**MASTER OF ARTS IN THE FIELD OF INTERACTION DESIGN**

Interaction design seeks solutions to complex human and environmental challenges—from designing smart devices to reimagining educational environments. A unique and growing field, it explores the ways people engage with technology and their environments in their daily lives.

The Master of Arts in Interaction Design, offered by the Corcoran School of the Arts and Design, trains leaders who can analyze and create meaningful digital and physical design solutions. Students have the opportunity to develop their design practice in a real-world context by working with community organizations through the program’s innovative Engagement Lab. This curricular component enables students to embrace a human-centered collaborative approach to design that is mindful of social and environmental impact.

With the program’s focus on human services and the role of interaction design in public policy, graduates are equipped to make a difference across the non-profit, government and business sectors.

**ADMISSIONS**

**Admission deadline:** Fall – April 1 (February 1 for assistantship/fellowship consideration)

**Standardized test scores:** GRE is not required.

**Prior academic records:** Transcripts are required from all colleges and universities attended, whether or not credit was earned, the program was completed, or the credit appears as transfer credit on another transcript. Unofficial transcripts from all colleges and universities attended must be uploaded to your online application. Official transcripts are required only of applicants who are offered admission.

If transcripts are in a language other than English, English language translations must be provided. The English translation alone should be uploaded into your application.

**Statement of purpose:** In an essay of no more than 750 words, state your purpose in undertaking graduate study in your chosen field at GW Corcoran in particular, including your academic objectives and career plans.

**Portfolio:** A portfolio of design work, consisting of a maximum of 20 images or time-based work.

**Writing Sample:** A 2-3 page writing sample.

**Interview:** An interview is required

For more information on the admission process, please visit the Columbian College of Arts and Sciences Frequently Asked Questions (http://columbian.gwu.edu/graduate/admissions/faqs/) page.

Supporting documents not submitted online should be mailed to:

Columbian College of Arts and Sciences - Graduate Admissions Office

The George Washington University
801 22nd Street NW, Phillips Hall 215
Washington DC 20052

Contact for questions:
askccas@gwu.edu – 202.994.6210 (phone) – 202.994.6213 (fax)
8:30 am – 5:30 pm, Monday through Friday

**REQUIREMENTS**

The Corcoran master of arts in interaction design at the concentrates on preparing students to enter fields connected to the design of interactive services with a social or civic imperative. The course of study consists of four primary components: studio based skill-building; academic study connecting theoretical, historical, and practice in human-centered design; collaborative project-based work with partners in the Washington, DC, region; and strategic design thinking.
<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credits</th>
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<tbody>
<tr>
<td>CIXD 6010</td>
<td>Interaction Design for Service</td>
<td>3</td>
</tr>
<tr>
<td>CIXD 6011</td>
<td>Narrative Media Design for Interaction</td>
<td>3</td>
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<td>CIXD 6012</td>
<td>Prototyping Interaction</td>
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<td>CIXD 6020</td>
<td>Topics in Human Centered Design</td>
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<td>CIXD 6021</td>
<td>Topics in Design Leadership</td>
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<tr>
<td>CIXD 6080</td>
<td>Engagement Lab (Taken four times for a total of 12 credits)</td>
<td>3-6</td>
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**Thesis**

Completion of a written thesis.

- CIXD 6998 Interaction Design Thesis I 3
- CIXD 6999 Interaction Design Thesis II 3

**Electives**

9 credits in elective courses.

**Total Credits** 24-27